

Subj: **Stock Alerts**
Date: 10:14:32 AM Eastern Daylight Time
From: ScottQuill
To: MarkDeNyse, Ira Biz, ChukMcMath, CPerkins4
To: DonnerMrk
Sent on: AOL for Macintosh(0c11) sub 54
Double-click picture(s) to display in picture editor
Mark,

You were probably looking for more functionality related feedback (like Ira's comments), but...

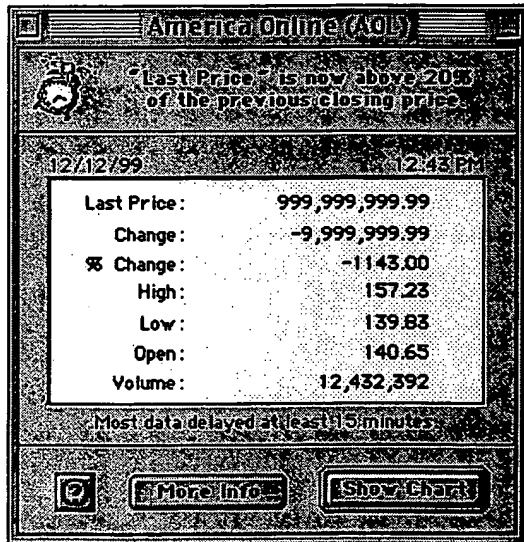
I've played a little with the screen shots and I just changed some of the look without changing any of the functionality. Below you'll find new shots with explanations of why I changed things. Of course this is your baby I just thought I'd throw some mockups your way and let you decide what you like.

There's 2 main things that I changed:

- 1) I went with Apple's gray color, because once I get us up to CW Pro5 we'll be appearance savvy so everything will be in that color anyway. I also added some raised 3D effects around window edges.
- 2) I changed some of the fonts. In general I like using only 1 font in a window, meaning if all the content is in Geneva then I like to make the buttons Geneva too. Also I think that using Geneva bold looks better in push buttons.

With that said here's the shots:

Alarm Window:

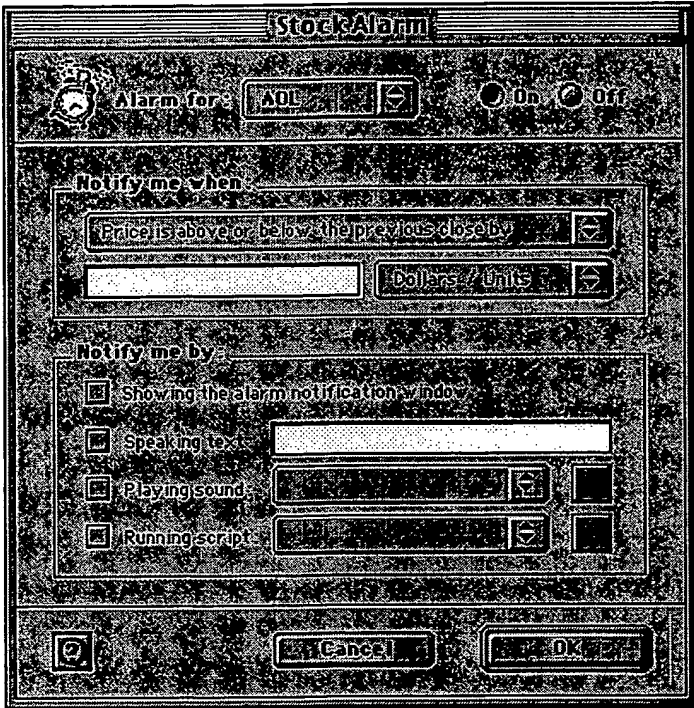


I added an icon to make it "friendlier" and so we can tie the various windows together visually. Don't mind the icon, I'm not an artist, I assume that we'll get a better one from a UI design place.

I also felt that the reason the alarm was tripped needed to stand out and should come first in the window. The middle section contains the time stamp, stock data, and disclaimer (which all seems to want to live together). I also put the stock data into a text field so that it stood out more, and so that if a user wanted to copy it, they could. And lastly, I added a help button because I thought this was a complex enough feature to warrant it.

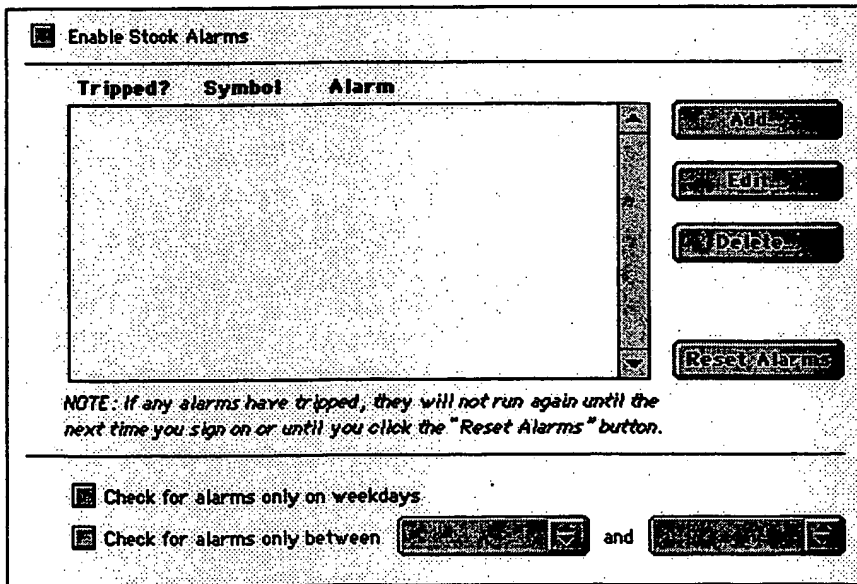
BTW, I like Ira's idea of putting up an alert when the user closes this window. I think "Reset", "Edit", "Leave Disabled", and "Cancel" should be the choices. Did I forget any... there's so many :-)

Alarm Setup:



There's that ugly icon again! Basically the changes in this dialog were just to make it blend with the last design. I thought Ira's point about the "by" was a good one. And I changed the inter-object spacing a bit so that they were all consistent... did I mention that I'm compulsively neat? Oh, and there's that help button again. (I sure hope we actually have help text for this stuff.)

Preference Panel:



Nothing big going on here... But I think the check box for turning alarms on or off needs to specify an action (i.e. "enable", or "Use") God I just realize that this screen looks like an SFGet dialog now... maybe stacking those buttons on the right wasn't such a good idea. :-/

Oh well, there's the ideas... now I have 1 question. I don't know much about this feature so bear with me if I'm asking a previously addressed issue.

I can see the use for 2 types of alarms. The 1st type is a snap shot of the stocks state when the alarm rule got tripped. It pops up on the screen and the data in it never changes. The 2nd type would remain live and continue to update the stock info and the time stamp (like the AMER keyword on AOL). That way when I notice the alert it will be "up to date" Furthermore, this implies that if the conditions for the alarm are no longer met, then the window would dismiss itself and the alarm would stay active.

I assume that we're going with the 1st style? What's your opinion on the 2nd style? Do you think it's useful, would it be appropriate to think about adding it down the road?

-S